## ELF Input

### Standard Programming

Load the application as per requirement by selecting an appropriate ELF.

A white rectangular object with black lines

Description automatically generated with medium confidence

Figure 15: ELF input - Standard programming

### SSBL Programming

1. SSBL Image: Select the appropriate SSBL image file to be loaded onto boot partition.
2. ELF File: Load the application as per requirement by selecting an appropriate ELF.

For more information on SSBL programming, refer: Application\_for\_using\_SSBL.pdf (*freertos\_sdk\_x.y/apps/ssbl/doc*).

Before SSBL programming, write the necessary files onto Talaria TWO. For more details on writing files onto Talaria TWO, refer section: [Write Files](#_Write_Files).

A white rectangular object with a black stripe

Description automatically generated with medium confidence

Figure 16: ELF input - SSBL programming